

# JBoss Community

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# Large scale caching with Infinispan

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# Who is Manik?

- R&D Engineer, Red Hat Inc. 
  - Founder and project lead, Infinispan
  - Project lead, JBoss Cache
  - Frequent speaker on cloud computing and cloud data storage



<http://twitter.com/maniksurtani>



<http://blog.infinispan.org>



# Agenda

- Introducing Infinispan
- Using a data grid as a large-scale cache
- Q&A



# BUT FIRST...

# What is a data grid?

# What is a data grid?

- Commodity servers clustered together
  - Connected by (hopefully) fast networks
- Expose collective storage capacity of the cluster as a single resource
  - Distributed by nature
  - Fault tolerant by nature
- May expose either disk capacity (Hadoop, BigTable) or memory capacity (Gigaspaces, Cassandra, Coherence, Infinispan)

# Introducing

# Infinispan

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## What is Infinispan?

- Open source (LGPL) in-memory Data Grid
- Some concepts from Amazon Dynamo

## 2 usage modes

- Embedded
- Client-server
  - memcached
  - Hot Rod
  - REST



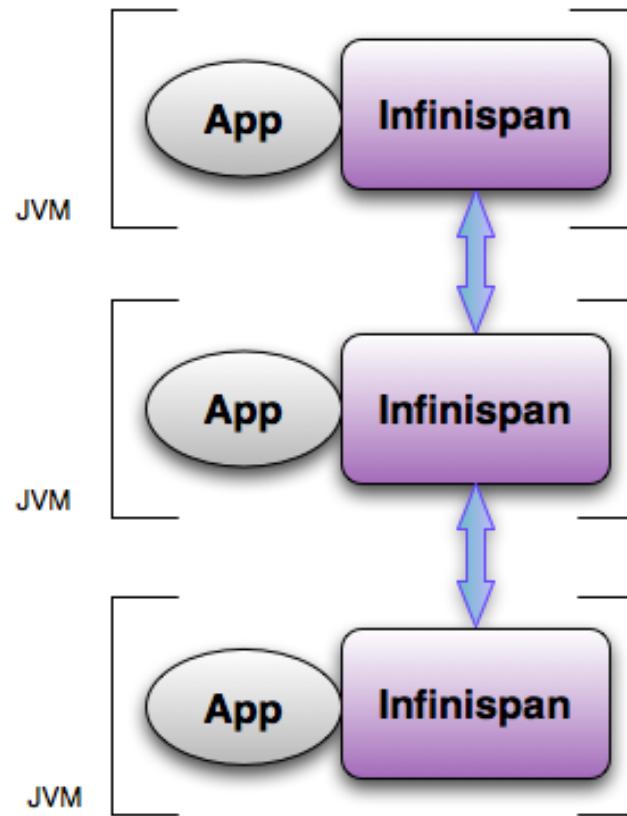
Infinispan

# Embedded Mode

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# P2P Embedded Architecture





## API

- Map-like key/value store
- Upcoming JPA-like layer
  - Hibernate OGM
- Other high-level APIs being discussed in the community e.g., ActiveRecord



## Consistent hash based distribution

- Self healing
- No single point of failure

## Highly concurrent

- MVCC locking



## Persistence

- Not just in memory!
- Write through and write behind
- Pluggable “drivers”

## Eviction and expiry

- Efficient, adaptive algorithm: LIRS
- Addresses shortcomings of LRU & FIFO



## XA Transactions

- 2-phase commit based
- Deadlock detection algorithms
- Coming soon: Atomic Broadcast



## Map/Reduce

- In an early, tech preview state right now

## Querying

- Using Lucene and Hibernate Search to index



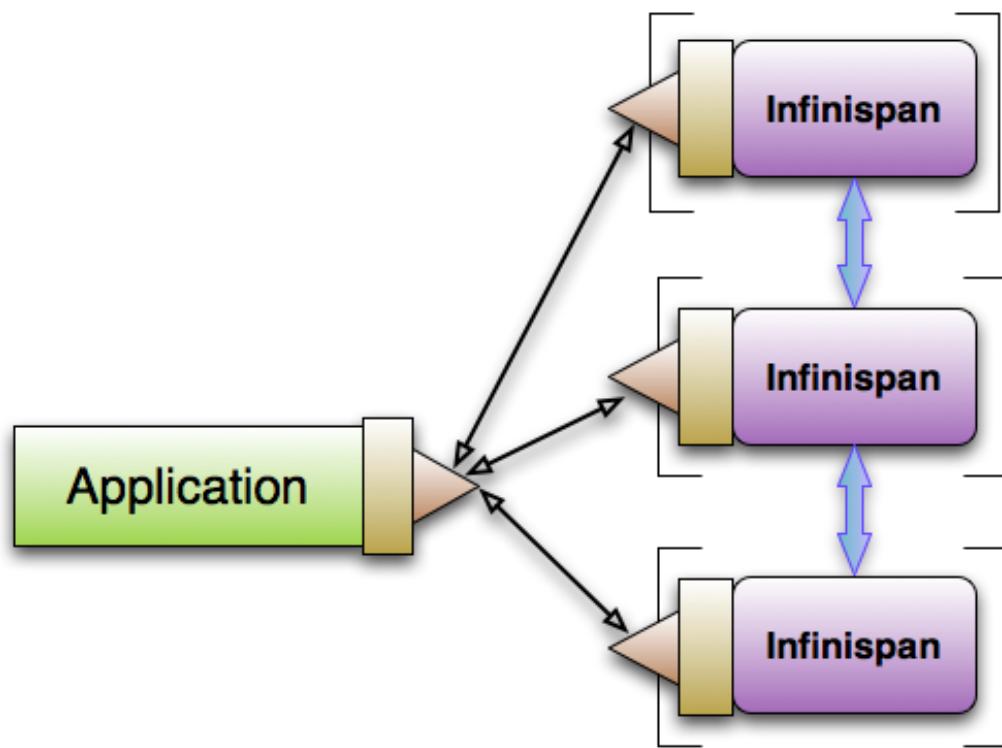
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# Client/Server Mode

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# Client/Server Architecture



## Supported Protocols

- REST
- Memcached
- Hot Rod

# What is Hot Rod?

- Wire protocol for client server communications
- Open
- Language independent
- Built-in failover and load balancing
- Smart routing



# Server Endpoint Comparison

	<b>Protocol</b>	<b>Client Libraries</b>	<b>Clustered ?</b>	<b>Smart Routing</b>	<b>Load Balancing/ Failover</b>
<b>REST</b>	<b>Text</b>	N/A	<b>Yes</b>	<b>No</b>	Any HTTP load balancer
<b>Memcached</b>	<b>Text</b>	Plenty	<b>Yes</b>	<b>No</b>	Only with predefined server list
<b>Hot Rod</b>	<b>Binary</b>	Java Python Ruby	<b>Yes</b>	<b>Yes</b>	Dynamic

# Starting an Infinispan Server

- Hot Rod or memcached server endpoint

```
$ bin/startServer.sh -r hotrod \
                     -c infinispan.xml
$ bin/startServer.sh -r memcached \
                     -c infinispan.xml
```

# Starting an Infinispan Server

- REST endpoint
  - Deploy `infinispan-server-rest.war` in your favourite servlet container.

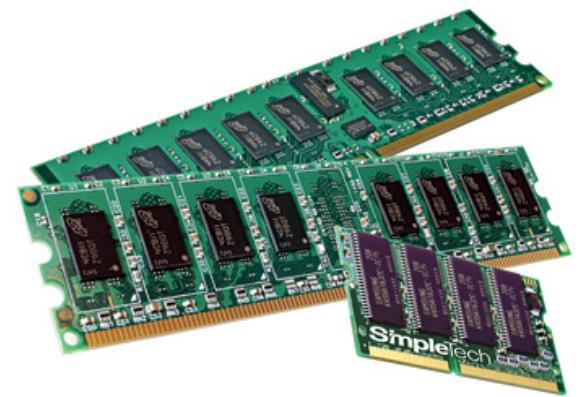
# Caching

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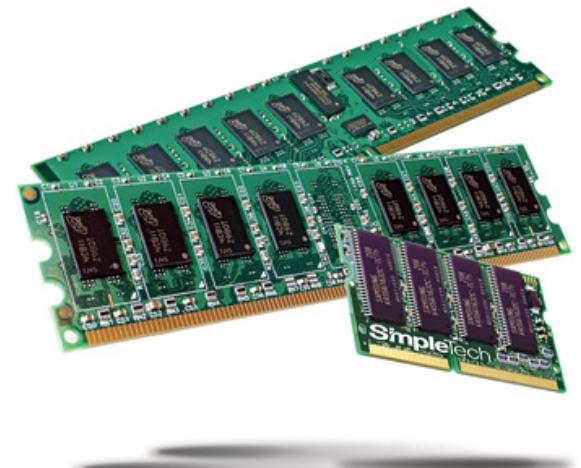
# Why use a memory cache?

- Performance booster
- Good for data that is:
  - Hard to calculate
  - Expensive to retrieve
    - E.g., from a DB or a Web Service
  - Frequently accessed



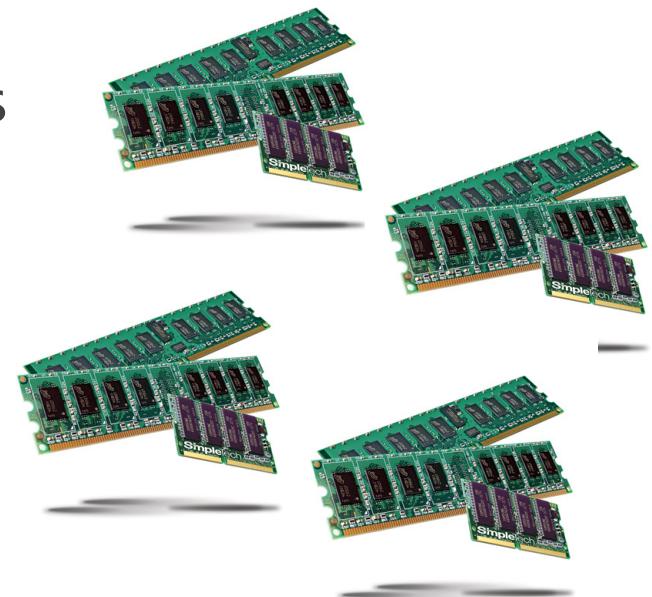
# Local, in-memory object cache

- Better than a HashMap
  - Greater concurrency
  - Built-in eviction, prevents OOMs!
  - Overflow to disk
  - Warm starts, preloading
  - Events, notifications
  - Highly configurable locking strategies
  - JTA compatible
  - JMX monitoring



# Clustered in-memory cache

- Performance booster for clustered apps
- Similar to a local cache
- Needs to be cluster-aware
- More shared-cache space!
- INVALIDATION mode if backed by DB?



# Questions?

<http://www.infinispan.org>

<http://blog.infinispan.org>

<http://github.com/infinispan>

<http://twitter.com/infinispan> – #infinispan

#infinispan on FreeNode (IRC)

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