



Contemplate
THINKING ABOUT SOFTWARE

Introduction to ThreadSafe

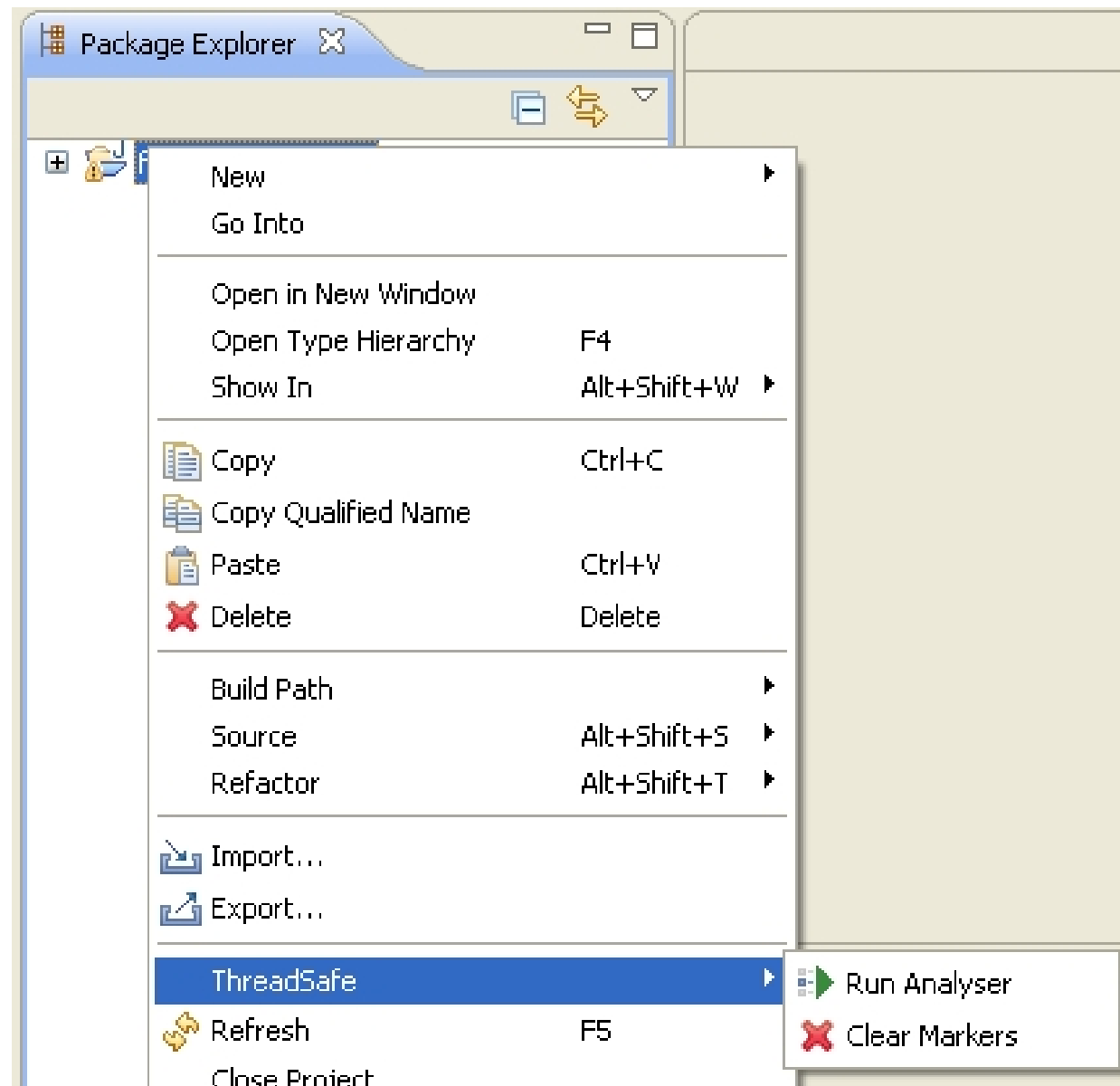
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What is ThreadSafe?

- Finds Java concurrency bugs
 - with a focus on commonly used concurrency: such as synchronization, `java.util.concurrent...`
- Uses static analysis of JVM bytecode
 - no need to run the program
- Integrates into Eclipse and Sonar
 - Eclipse is the best place to triage bugs
 - Sonar improves visibility of bugs in a team

Analysing projects in Eclipse



ThreadSafe in Eclipse

The screenshot displays the Eclipse IDE interface with the following components:

- Package Explorer:** Shows the project structure under 'bug-examples', including sub-packages like 'shallowlock' and 'guardsview'.
- Code Editor:** Displays the source code for 'MaybeHeldGuard.java'. The code includes a private field 'myfield' and three methods: 'update()', 'syncUpdate()', and 'updateSync()'. The 'update()' method is not synchronized, while the others are.
- Guards View:** A table showing synchronization status for field accesses. It lists line numbers and the synchronization state (e.g., 'Not Held', 'Always Held', 'Maybe Held').
- ThreadSafe View:** A table listing synchronization issues. It identifies 'Inconsistent synchronisation' where the field 'myfield' is accessed inconsistently across different methods and files.

Location	State
MaybeHeldGuard.java: 12	Not Held
MaybeHeldGuard.java: 12	Not Held
MaybeHeldGuard.java: 16	Always Held
MaybeHeldGuard.java: 16	Always Held
MaybeHeldGuard.java: 28	Maybe Held
MaybeHeldGuard.java: 28	Maybe Held

Description	Path
Get/check/put used rather than putIfAbsent (1)	
Inconsistent collection synchronisation (1)	
Inconsistent synchronisation (6)	
Field 'myfield' may be synchronised inconsistently	MaybeHeldGuard.java
Field 'myfield' may be synchronised inconsistently	AbsoluteGuards2.java
Field 'myfield' may be synchronised inconsistently	RelativeGuards1.java
Field 'x' may be synchronised inconsistently	InconsistentSynchroniza
Field 'myfield' may be synchronised inconsistently	AbsoluteGuards1.java

Inconsistent synchronisation
Field 'myfield' may be synchronised inconsistently (more)

- MaybeHeldGuard.java
9 - Problem location
- 12 - Unsynchronized read
- 12 - Unsynchronized write
- 16 - Synchronized read
- 16 - Synchronized write

ThreadSafe in Sonar

The screenshot shows the SonarQube interface for a project named 'findings-test-suite'. The browser address bar indicates the URL is localhost:9000/drilldown/violations/302#. The interface is divided into several sections:

- Left Sidebar:** Contains navigation links for Dashboard, Hotspots, Reviews, Time Machine, Components, Violations Drilldown (highlighted), Clouds, Concurrency, Design, and Libraries. The Sonar logo is at the bottom.
- Top Navigation:** Includes links for Home, Configuration, Log in, and a search bar.
- Profile:** Shows 'Contemplate ThreadSafe' with a dropdown menu for 'Time changes...'. Below this is a 'Severity' table and a 'Rule' table.
- Severity Table:**

Severity	Count
Blocker	0
Critical	0
Major	29
Minor	4
Info	0
- Rule Table:**

Rule	Count
Locking - Inconsistent synchronisation	13
Locking - Synchronising on reusable objects	3
Locking - Unsynchronised write to field from asynchronous callback	2
Immutability - Volatile field could be made final	1
Collections - Shared non thread safe content	1
Locking - Inconsistent collection synchronisation	1
- Violations Drilldown:** A list of folders and files with their respective violation counts. Folders include 'guardsview' (12), 'concurrentcollections' (7), 'locking' (4), 'lockedblocking' (2), 'finalfields' (2), and 'shallowlock' (2). Files include 'MaybeHeldGuard' (4), 'ReusedObjSync' (3), 'BlockingQueueTest' (2), 'AbsoluteGuards1' (2), 'AbsoluteGuards2' (2), and 'RelativeGuards1' (2).
- Current Violation View:** Shows the 'guardsview.MaybeHeldGuard' file. The 'Violations' tab is active, showing 4 violations. A summary bar indicates: Blocker: 0, Critical: 0, Major: 4, Minor: 0, Info: 0. Below this, the source code is displayed with a red highlight on line 12:

```
private int myfield;
public void unsynchronised() {
    // 'Not Held'
    myfield++;
```

 A tooltip for the violation on line 12 reads: 'Locking - Inconsistent synchronisation | 2 days' and 'Unsynchronized write to field 'myfield''.

Bug example: Get/Check/Put

```
private final Map<Long, Cache> caches =  
new ConcurrentHashMap<Long, Cache>();  
  
public Object getCache(Long cacheId) {  
    Cache cache = caches.get(cacheId); // get  
    if (cache == null) { // check  
        cache = new Cache();  
        caches.put(cacheId, cache); // put  
    }  
    return cache;  
}
```

ThreadSafe: Get/Check/Put

```
CacheManager.java
11 private final Map<Long, Cache> caches =
12     new ConcurrentHashMap<Long, Cache>();
13
14 public Object getCache(Long cacheId) {
15     Cache cache = caches.get(cacheId);
16     if (cache == null) {
17         cache = new Cache();
18         caches.put(cacheId, cache);
19     }
}
```

Problems | Javadoc | Declaration | ThreadSafe | Guards | Call Hierarchy | Search

Type | No Filter

Description	Path
▶ Inconsistent collection synchronisation (2)	
▶ Inconsistent synchronisation (11)	
▶ Mixed collection synchronisation (1)	
▶ Mixed synchronisation (1)	
▶ Non atomic Check/Put on thread-safe collection (1)	
▲ Non atomic use of Get/Check/Put (3)	
Possible non-thread-safe use of get/check/put.	SerializerPojo.java
Possible non-thread-safe use of get/check/put.	SerializerPojo.java
Possible non-thread-safe use of get/check/put.	CacheManager.java
▶ Thread-safe collection consistently guarded (1)	

Non atomic use of Get/Check/Put
Possible non-thread-safe use of get/check/put. (more)

- CacheManager.java
- 18 - Problem location
- 15 - Get from map
- 16 - Check for null value

Severity: Major

Bug: Field not guarded by one lock

```
8 public void unsynchronized() {
9     myfield++;
10 }
11
12 public void synchronizedOnThis() {
13     synchronized (this) {
14         myfield++;
15     }
16 }
17
18 public void synchronizedOnLock() {
19     synchronized (lock) {
20         myfield++;
21     }
22 }
```


Concurrency Bugs

ThreadSafe finds bugs related to:

- Locking
 - Consistency: every access, common lock
- Atomicity
 - get/check/put; isLocked()/lock()
- Collections
 - legacy, guarded, synchronized*, j.u.c
- Deadlock
- Visibility problems

More information

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